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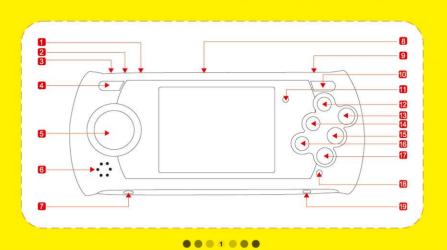
## Portable Video Game Player

BULID-IN 20 I6-BIT SEGA GAMES

ITEM NO: GP2628/ GP2628R

### **Game Player Appearance and Key List**

The image below shows the location of the Output Jacks and Keys, as well as the function of each Jack and Key. (The illustration is for reference only.)



Wireless receiver (For GP2628R Model only) \* Receive the signal from wireless **AV Out** Mini USB port Mini USB port for charging controllers. **Charger Indicator Z Key** Game Key Z 3 It is red light during charging, and shows yellow light when it is fully charged. C Key Game Key C Menu Player's operation menu Y Key Game Key Y Directional Pad (D-Pad) Directional Pad for game **B Key** Game Key B Speaker 6 The audio speaker X Key Game Key X **Earphone Jack** Earphone input **A Key** Game Key A SD Card Slot SD Card slot **Low Battery Indicator**When it is lit, charge your battery promptly to avoid a sudden shut down. **Volume Control Switch** Rotate dial to the up/down to increase/decrease volume START/PAUSE
Push to start the game and push again to pause 10 Power On/Off Power on/off the player

Slide the "ON/OFF" key to "ON" to turn on the game player.
Slide the "ON/OFF" key to "OFF" to turn off the game player.
Press "Up" or "Down" on the D-Pad to select one of your favorite games, then press the "START/PAUSE" or "A" key to enter the selected game.

How do you play the game?

Press the "START/PAUSE" key to start the game. How do you switch back to game menu quickly while

1 Press "MENU" key, and the screen will go back to the game menu page. How to play on TV?



playing the game?

Connect the game player to TV using the enclosed AV cable. Configure the TV input source to AV "in", then press the "MENU" key to display game menu on TV. The player will detect the presence of a TV and display the game video on TV screen automatically when you press "MENU". How to play the games on your SD card?

### Turn off the game player. Insert the SD card into the SD slot. 3 Turn on the game player. 4 Select "SD CARD" on the last page of menu, press start. You will then enter a menu page of the games in the SD card. 5 Select a game and press "START/PAUSE".

**\*GP2628R supports wireless controller** 

Create a folder with the name of "Game" (if the SD doesn't have a "Game" folder already.) 3 Place games in the "Game" folder. NOTE: Please do not insert/remove the SD card while the power is turned on. It may damage the game player. File names must be ended with "bin"  $\!\!\!$ 

How to charge your player? Connect the player to your computer using the USB cable (included) or a USB

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You may also use a USB switching power adaptor to connect with the USB charging cable and the household AC outlet to charge the player. USB adaptor spec: Input Voltage: 100 - 240V AC

Output Voltage: 5.0V DC/ Output Current: 500mA

How to add games to SD?

Insert SD card to PC.

charger.

Your battery should be fully charged after 11 hours for the first time, and subsequent charging will take about 3 hours each time. After each full charging, the battery can provide you about 4-6 hours of game playing. Do not submerge the game player in water or expose it to extreme heat or to strong magnetic fields. Doing so may cause permanent damage to your game player.

How do you turn off the game player? Slide the "ON/OFF" key to "OFF" to turn off the game player.

2 Every time you turn off the player, the Wireless controllers setting will be back to

### How to use the wireless controllers? (For Model: GP2628R) 1 Press C button when you are in the main menu.

You will access the OPTIONS menu as below:

Toggle the wireless controllers setting to ON
Exit the option page by pressing the C button.
Wireless controllers will control the player while this mode is ON. Use P1 (player one) wireless controller to control the player and select games to play.
Use P2 (player two) wireless controller to join in after entering into a 2-player game.
Press the C button on the P1 wireless controller to switch back to Player keypad mode 1 While the WIRELESS CONTROLLERS mode is on, you will see the icon appear in the

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**Battery Warnings and Notes** To prevent possible battery leakage, overheating or explosion, please pay attention to the following measures.

Shall not be put into seawater or water. Shall be placed in a dry and shady environment when not used.
 Shall not be used or stored near sources of heat such as fire or heater.

OFF mode automatically.

- When charging, please use specific Lithium-ion battery charger only.
  Shall not be thrown into the fire or heater
  Shall not be connected as short circuit
  Shall not be struck, thrown, or stepped on
  Shall not be welded directly. Do not use nail or other sharp tools to pierce the battery.

# Do not use or store the battery where it is exposed to extreme heat, such as beneath the window of a car in direct sunlight in a hot day. Otherwise, the battery may be overheated. This can reduce the battery performance and shorten its life. Do not place the battery under strong electric field or magnetic field. Doing so may damage the battery safety protection devices, thus bringing latent risks. Do not use the battery if it gives off an odor, generates heat, becomes

Do not use the battery if it gives off an odor, generates heat, becomes discolored or deformed, or appears abnormal in any way. If the battery is in use or being recharged, remove it from the device or charger immediately. immediately. .....

# Alex Kidd's father's life is in danger! Fortunately, facing danger is what Alex does best! To save his father, he must win round after exciting round of "Paper, Rock and Scissors". Winning rounds not only moves Alex that much closer to his father, but winning also

Alex Kidd in the Enchanted Castle



**Alien Storm** 

provides gifts that Alex can utilize for special powers. These will be necessary as the opponents get harder and harder and the danger increases! If Alex can win the ultimate level, he can save his father and win amazing prizes as well! There is not time to lose! Directional Pad (D-Pad): Controls the direction.
Start Key (Start): Starts the game.
Selects the tool in tool menu. A Key: Jumps up and kicks. B Key: Attacks by fist. C Key: Jumps up and kicks.

Strange and deadly aliens have invaded the earth and it is up to you to stop them! Your battle will take you through numerous environments as you fight your way to the mother-ship to face off with the "mother of all aliens". Each character has unique attacks

Directional Pad (D-Pad): Controls the direction.
Presses the Right Key twice to make hero run.
Start Key (Start): Starts the game. Pauses and un-pauses game.
A Key: Powerful attacks in wide area which takes a lot of energy.
B Key: Attacks in medium power. Presses to attack while in sprint status.
C Key: Tosses forward. Presses to jump while in sprint status.

and special abilities that will add strategic variety to your game play. Additionally, mission objectives provide opportunities for exciting power-ups. It will take all your skills to save the Earth!

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Altered Beast



In a time of legend, warriors and supernatural foes, Zeus, God of Thunder, summons you from the dead as his champion in the fight of good versus evil. Athena, daughter of Zeus, has been imprisoned by the evil Neff, God of the Underworld, and it is your charge to free her from his clutches. To do so, you must battle Neff's henchmen until you reach the ultimate challenge. Zeus has given you one advantage: the ability to capture spirit balls which you can use to transmute into various beast forms. If you succeed, Zeus will be your ally for all time. If you fail, only Neff knows what pain will be your fate! Directional Pad (D-Pad): Controls the direction.
Presses the Right Key twice to make hero run.
Start Key (Start): Starts the game. Pauses and un-pauses game.
A Key: Powerful attacks in wide area which takes a lot of energy.
B Key: Attack in medium power. Presses to attack while in running status.

Arrow Flash Things are grim. An evil dragon from another galaxy is rapidly approaching Earth and as a space pilot you realize that it is up to you to stop this threat cold. If you fail, your home will be burnt to a cinder. Your ship provides two distinct modes, each known as an Arrow Flash. Using blast weapons and defensive shield capabilities, your challenge is formidable. Hit the thrusters; you have a date with a dragon in outer space!

C Key: Tosses forward. Presses to jump while in running status.

# FLASH

KROW



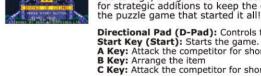
Directional Pad (D-Pad): Controls the direction.
Start Key (Start): Starts the game. Pauses and un-pauses game.
A Key: Transforms into Planet or Robot mode.
B Key: Shoost.
C Key: Attacks enemies with laser while transforming into planet. Attacks enemies with speeding bump while transforms into robot. .....

### **Crack Down** CRACK DOWN



When many bombs are discovered throughout a large laboratory, Ben and Andy are called in to dismantle them before the building explodes all around them! Racing from spot to spot, each bomb must be neutralized with smaller charges before time runs out. Defenses have been placed to make it more dangerous, but Ben and Andy have an array of weapons to help them achieve their goals. Better call the bomb squad! Time is short! Directional Pad (D-Pad): Controls the direction Start Key (Start): Starts the game. Pauses and un-pauses game. A Key: Changes bullets. B Key: Shoots. Attacks with fist if the bullets are ran out. C Key: Bombs in wide area.

# Columns III Columns III is the final game in the series of fast-moving puzzle classics. As in the other games in the series, match colors of dropping objects in order to remove them from the play field; if they rise to high, the game is over. Columns III adds multiple versions for strategic additions to keep the game fresh and exciting. This is



Directional Pad (D-Pad): Controls the direction.
Start Key (Start): Starts the game. Pauses and un-pauses game.
A Key: Attack the competitor for shortening the space. B Key: Arrange the Item
C Key: Attack the competitor for shortening the space. .....

**ESWAT: City Under Siege** 

Liberty is a dark, crime ridden metropolis, teaming with criminals who are looking to take advantage of the innocent and the weak. ESWAT places you in the game as a member of the Cyber Police force where it is your job to protect the citizens and stop the criminals. As you advance through this action-shooter, you will gain rank which will open up new weapons and defensive capabilities. If you can arrest the criminal masterminds behind the city's trouble, Liberty may even promote you to chief of the famed ESWAT squad! Look out criminals; ESWAT is on patrol!

Decap Attack



In an odd and colorful world, anything can happen. Max D. Cap, an evil boss, has taken control of this unusual planet and must be stopped. Chuck D. Head, a headless mummy, rises up as the best hope of this strange world and he will stop at nothing to defeat Max and free the planet. Brightly colored lands, unusual foes and powerful and exotic weapons await you as you guide Chuck in his heroic battle in this side scrolling spectacular! Directional Pad (D-Pad): Controls the direction.

Start Key (Start): Starts the game. Pauses and un-pauses game.

A Key: Opens tool items menu.

B Key: Attacks. C Key: Jumps. Presses twice while jumping on the air to make hero fly.

Dr. Robotnik's Mean Bean Machine The evil Dr. Robotnik has always loved to turn people and other objects into robots. In this Tetris style game he is menacing the unsuspecting citizens of Beanville and threatening to make them his next victims of robot transformation! Create matching color groups to save the Bean's, but watch out for the robots. They will try to stop you dead in your tracks. If you fail to make the match into the Mean Bean Machine you go, and Beanville will surely become robot control.



Ecco

Directional Pad (D-Pad): Controls the direction.
Start Key (Start): Starts the game. Pauses and un-pauses game.
A Key: Presses to arrange the item to right side.
B Key: Presses to arrange the item to left side.
C Key: Presses to arrange the item to right side. ● ● ● 10 ● ●



**Golden Axe** 

**Gain Ground** 

[ G G G

Directional Pad (D-Pad): Controls the direction.
Start Key (Start): Starts the game. Pauses and un-pauses game.
A Key: Jumps. Flies while in armored mode.
B Key: Shoots.
C Key: Jumps. Flies while in armored mode. In a somewhat unique experience in the Ecco series, Ecco Jr. provides you with an opportunity to explore the vastness of the ocean and time as Ecco the dolphin's speedy son, Ecco Jr. The young Ecco Jr. enjoys all of the wonders that the sea has to offer until the Vortex Queen returns and kidnaps his father. There is no time to lose when Ecco needs to be saved! Adventure through a lush and beautiful ocean world and explore time itself as you complete fun puzzles and engage in underwater combat to save Ecco. Ecco Jr. may be small, be he packs a punch. Not only that, but he is super fast! Look out Vortex Queen; here comes Jr.!

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Directional Pad (D-Pad): Controls the direction.
Start Key (Start): Starts game. Pauses and un-pauses game.
A Key: Uses magic.

Gain Ground is a game of arcade style action and game changing strategy at its finest. Your mission is to save captives and get them to safety, and as the leader of a group of mercenaries, it is up to you to decide which ones to use in each challenge. Every fighter possesses unique abilities that could be the difference life and death. You might even pick up a new fighter along the way, adding to the strategic possibilities and fun!

Directional Pad (D-Pad): Controls the direction.
Start Key (Start): Starts the game. Pauses and un-pauses game.
A Key: Attacks.
B Key: Attacks.

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Directional Pad (D-Pad): Controls the direction. Start Key (Start): Starts the game.

A Key: Speeding swims.

B Key: Attacks by sonar.

C Key: Constantly presses to speed swimming.

> It is a dark time in the Land of Yuria as the evil Death Adder has in the Land of Yuria as the evil Death Adder has invaded, kidnapped the princess and seized the Golden Axe. Devastation alone lays in his wake. Three powerful heroes, each with distinct fighting styles, have emerged in a desperate bid to bring justice to Yuria and free the princess. It will take all of the brawn and magic they can muster just to stand a chance of defeating Death Adder! They vow to save the princess or die trying! The rest is up to you.

The rest is up to you.

B Key: Attacks.

C Key: Attacks.



A whirlpool controlled by the evil vortex queen has sucked your entire dolphin pod to imprisonment in the ocean depths. Only you remain to save them. To do so, you must travel through time and space with the help of the Atlantean time machine in order to find your friends. Ecco is a freeform journey, allowing for adventure, exploration, puzzles and combat all along the way. The play style is Directional Pad (D-Pad): Controls the direction. Start Key (Start): Starts the game.
A Key: Attacks by sonar.
B Key: Speeding swims.
C Key: Constantly presses to speed swimming.

When the babies wander off, there is only one thing to do: lead them back to the safety of their nest. Flicky the mother blue jay has just such a task. It won't be easy to get the baby chicks back though! Hungry cats are on the prowl and many surprising hazards waiting to be found. Puzzle your way through level after level of cat fighting fun in this family favorite!

Flicky



Jewel Master

Directional Pad (D-Pad): Controls the direction.
Start Key (Start): Starts the game. Pauses and un-pauses game.
A Key: Jumps.
B Key: Jumps.
C Key: Jumps. ● ● ● 12 ● ●

The peaceful kingdom of Mythgard seemed blessed for all time. Then the Demon King, Jardine the Mad, came to power and it seemed that all good was gone forever. Jewel Master, weaver of the Elements, was summoned to possess magical rings of great power and to use these rings to conjure spells with which to defeat the legions of Evil. As the Jewel Master, you must seek out the remaining rings, reclaim the Elemental Blade, and strike down Jardine the Mad. Only by wielding the Elemental Blade can Mythgard be restored to its former glory!

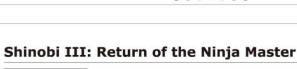


Directional Pad (D-Pad): Controls the direction.
Long presses the Up Key for attack upward.
Start Key (Start): Starts game. Pauses and un-pauses game.
A Key: Selects the ring options in the left side.
B Key: Selects the ring options in the right side.
C Key: Negative.

When his friends get sucked into a virtual reality game and can't escape, it is up to Kid Chameleon to enter the game himself and save the day! Using his ability to change his shape into various other forms, Kid Chameleon must do battle against his foes. Each form adds a special ability which must be used to pass each of the game's stages. With over 100 levels of gameplay, you will find plenty of challenges on your quest. Your friends are depending on you, so it's time to get in the game! Directional Pad (D-Pad): Controls the direction. Upward key is negative.

Start Key (Start): Starts game. Pauses and un-pauses game.

A Key: Negative. B Key: Jumps. C Key: Use accouterment. ● ● ● 14 ● ● ●



After their utter annihilation in Shinobi II, the Neo Zeed leaders are secretly rebuilding their evil organization. Shinobi senses their powers growing and he knows that it is up to him to stop them again. Neo Zeed's minions have been ordered to stop Shinobi at all costs. The stakes are the high, and as Joe Musashi – Shinobi – you know that unless you succeed, the world will fall into the clutches of Neo Zeed! You must not fail!

Directional Pad (D-Pad): Controls the direction.



Start Key (Start): Starts game. Pauses and un-pauses game.

A Key: Uses the master skill.

B Key: Attacks. C Key: Jumps.

Sonic and Knuckles Dr. Robtnik is back and he is after the Master Emerald. If he can

> Directional Pad (D-Pad): Controls the direction. Long presses the Up Key for attack upward.
>
> Start Key (Start): Starts game. Pauses and un-pauses game.

# Sonic Spinball

Shadow Dancer - The Secret of Shinobi



**Directional Pad (D-Pad):** Controls the direction. **Start Key (Start):** Starts game. Pauses and un-pauses game. **A Key:** Uses the master skill. B Key: Attacks. Long presses to send dog fighting with competitor. C Key: Jumps. Dr. Eggman (AKA Dr.Robotnik) has taken over Mt. Mobius and turned it into a mechanical base. He is using energy from the magma flowing under the volcano to power his Veg-O-Fortress. He has the power to transform helpless animals into robot slaves. Sonic the Hedgehog and Tails must take down this fortress to free the enslaved animals. The only way to make that happen is to trigger an eruption in the volcano it's built on. Sonic knows this can be done by removing the Chaos Emeralds that keep the volcano stable. Dr. Eggman, however, is also aware of the fragile relationship that exists between the Emeralds and the mountain, and he's set up an elaborate Pinball Defense System to make sure the precious jewels don't go anywhere.

Union Lizard, a vast crime empire, has taken over New York. As Shadow Dancer, a master of martial arts, you must do battle in the name of justice. Using all of your kung-fu skills and the help of your faithful dog, it is up to you to stop the evil Ninja's of Union Lizard once and for all and regain the honor of a slain friend. Once

New York is safe, you must fight the mighty Lizard King himself to achieve ultimate victory!

don't go anywhere. Directional Pad (D-Pad): Controls the direction.

Start Key (Start): Starts game. Pauses and un-pauses game. A Key: Left Flipper B Key: Right Flipper C Key: All Flipper

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get his hands on it, he knows that he can fuel his ultimate weapon, the Death Egg, forever. With this power, Dr. Robtnik can destroy the floating island and with it his enemies, Sonic and Knuckles. In order to save the island and themselves, Sonic and Knuckles must find the Master Emerald before Robotnik and his henchmen. Spinning action awaits on the fast paced arcade style adventure!

A Key: Jumps. B Key: Jumps. C Key: Negative. ● ● ● 16 ● ●