

HW(A)-SNSP-UK V



INSTRUCTION BOOKLET



SUPER NINTENDO

PAL VERSION

Nintendo

**BAN
DAI** DISTRIBUTED FOR NINTENDO BY BANDAI UK LTD.
UNIT E1, FAREHAM HEIGHTS, STANDARD WAY
FAREHAM, HANTS, PO16 8XT, ENGLAND PRINTED IN JAPAN

WARNING: PLEASE CAREFULLY READ THE CONSUMER INFORMATION AND PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY.

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This seal is your assurance that Nintendo has reviewed this product and that it has met our standards for excellence in workmanship, reliability and entertainment value. Always look for this seal when buying games and accessories to ensure complete compatibility with your Nintendo product.



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UNIT E1, FAREHAM HEIGHTS, STANDARD WAY
FAREHAM, HANTS, PO16 8XT, ENGLAND

SECTION 1

SUPER NES INSTRUCTION MANUAL

Thank you for purchasing the Super NES™, Nintendo's most advanced video entertainment system, featuring full digital stereo sound and breathtaking graphics! This Super Nintendo Entertainment System™ set includes the Super Mario World™ Game Pak, Control Deck, one high-tech controller, AC adapter and RF cable.

NEED HELP?

**PHONE OUR NINTENDO REPAIR DEPARTMENT
OPEN MONDAY TO FRIDAY 9:00 AM — 5:00 PM**

TEL: (0703) 620 300

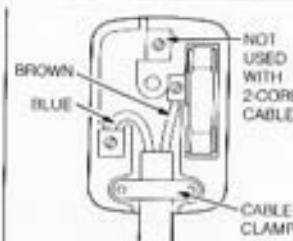
Please read the set-up instructions and the **Consumer Information and Precautions Booklet** before attempting to connect the Super NES Control Deck to your TV set. If after reading all set-up instructions, you are still unable to hook up your system, please call the Consumer Assistance Hotline at the number listed above.

IMPORTANT

The wires in the mains lead are coloured in accordance with the following code —

BLUE: NEUTRAL
BROWN: LIVE

As the colours of the wires in the mains lead of this appliance may not correspond with the coloured markings identifying the terminals in your plug, proceed as follows — the wire which is coloured blue must be connected to the terminal which is marked with the letter N or coloured black. The wire which is coloured brown must be connected to the terminal which is marked with the letter L or coloured red. This appliance must be protected by a 3-amp fuse either in the plug or at the domestic fuse board.

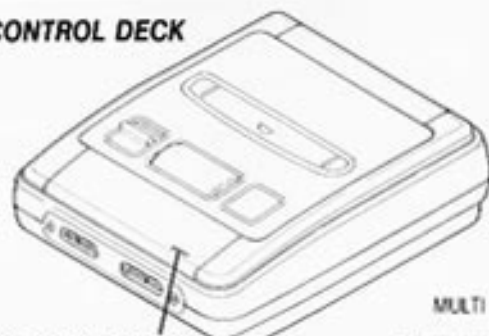


Connections to a typical 13-amp plug

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SUPER NES COMPONENTS

CONTROL DECK



POWER INDICATOR LIGHT

SUPER NES CONTROLLER



AC ADAPTER

WALL PLUG
NOT INCLUDED

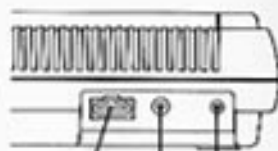


AC ADAPTER PLUG
(to CONTROL DECK)



AERIAL
SWITCH
BOX

Back View of CONTROL DECK



MULTI OUT JACK RF OUT AC ADAPTER JACK

(Before connecting the RCA type stereo A/V cable,
use your fingernail to carefully remove the cover.)

AERIAL EXTENSION CABLE

(to TV's AERIAL SOCKET)

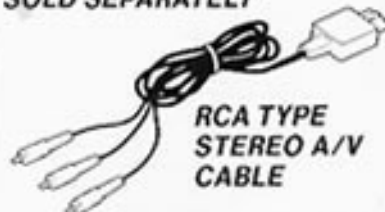


RF PLUG
(to CONTROL DECK)



RF CABLE

SOLD SEPARATELY



RCA TYPE
STEREO A/V
CABLE

EURO CONNECTOR
PLUG



CONNECTION AND INSTALLATION

There are three (3) different methods of connecting the Super NES Control Deck to a TV. To choose which method to use, first match one of the drawings below to the connection panel on the back of your TV set. Then turn to the page shown for the connection diagram for your TV.

- ▶ If your TV has RCA type audio/video jacks and looks like this:



Then turn to **page 5**.

- ▶ If your TV has Euro type (21 pin) jack and looks like this:



Then turn to **page 7**.

- ▶ If your TV has Aerial input socket and looks like this:

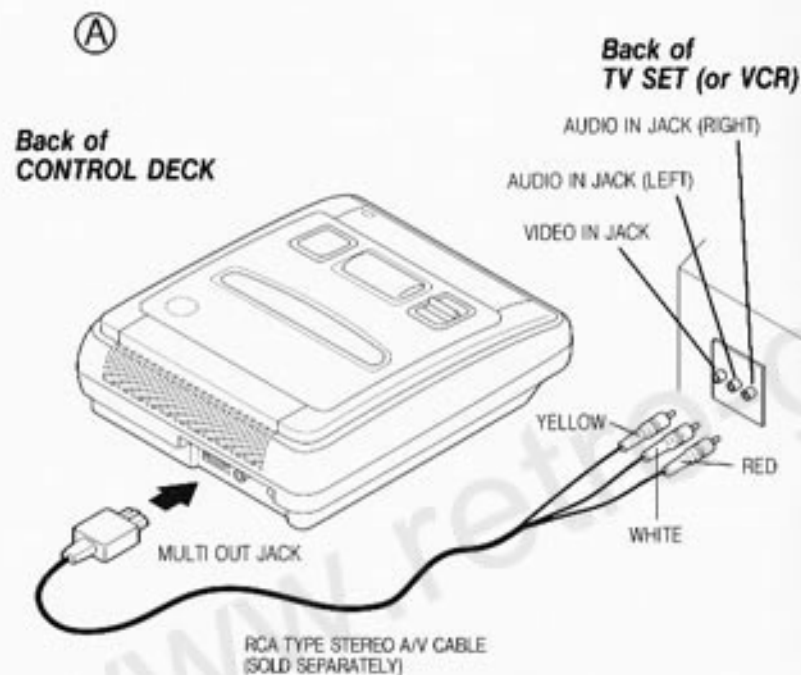


Then turn to **page 8**.

NOTE: If your TV has more than one type of connector, then choose whichever connector is not currently being used.

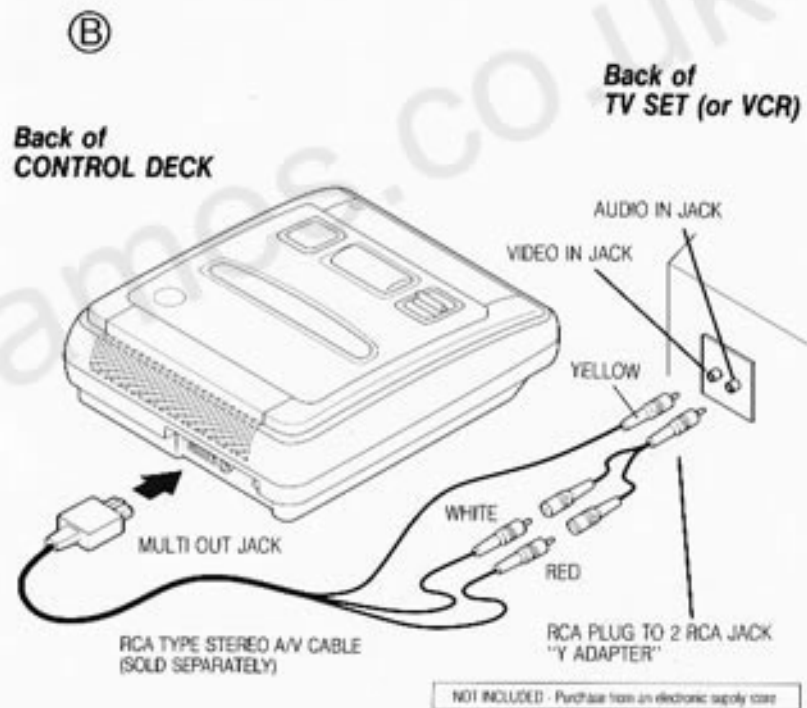
CONNECTION METHOD 1 USING RCA TYPE AUDIO/VIDEO JACKS

- ▶ If your TV has stereo audio/video input jacks (left & right audio / video)
Then follow diagram (A)
- ▶ If your TV has audio/video input jacks, but not stereo (audio / video only)
Then follow diagram (B)



NOTE: This is the method of connecting the Super NES Control Deck to a TV to get the full effects of the stereo sound. It is also possible to connect the audio output of the Control Deck to a stereo system. For additional information on this type of connection call: (0703) 620 300

AFTER COMPLETING THE CONNECTIONS AS SHOWN, TURN TO PAGE 9

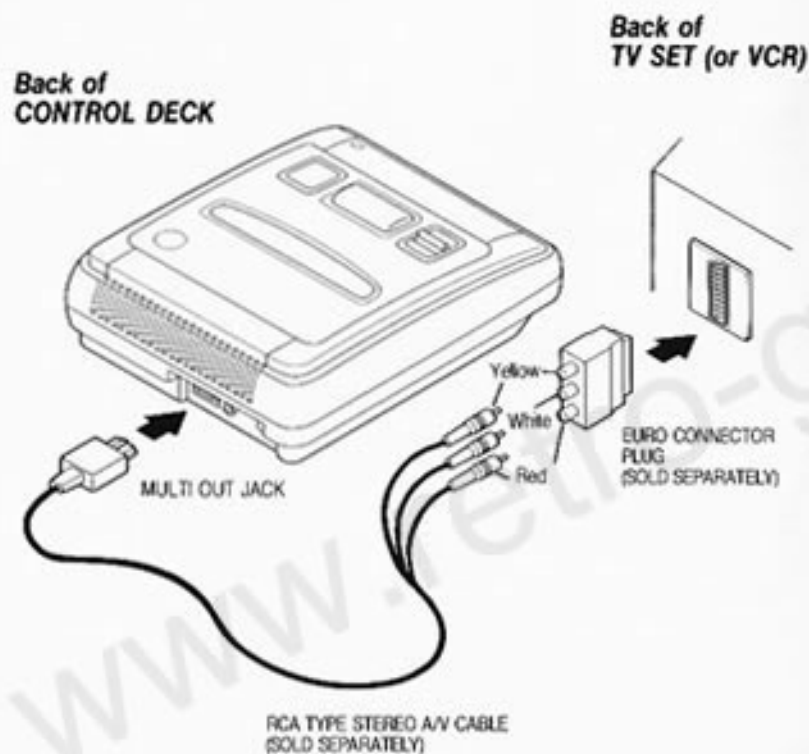


NOTE: This method of connection will produce mono sound only (the left and right stereo channels are mixed).

AFTER COMPLETING THE CONNECTIONS AS SHOWN, TURN TO PAGE 9

CONNECTION METHOD 2 USING EURO TYPE (21 PIN) JACK

- ▶ Connect the Control Deck and your TV set with the Euro connector plug and the RCA type stereo audio/video cable as shown below.

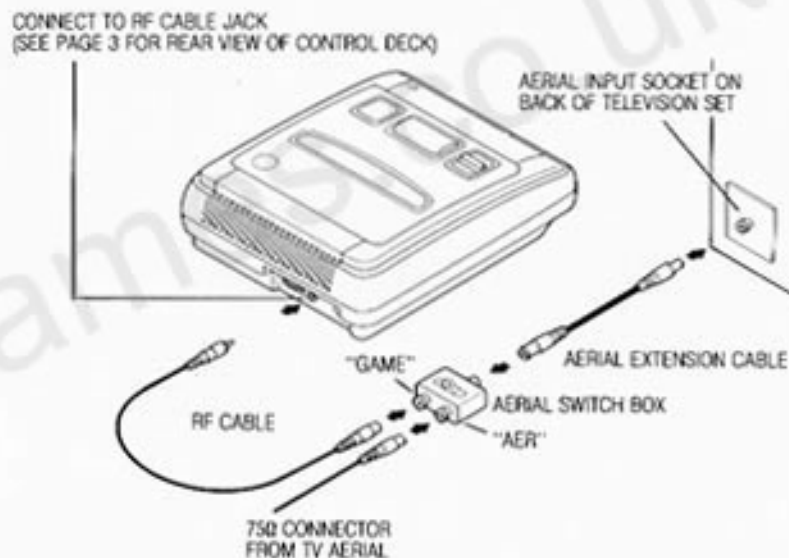


NOTE: This is the method of connecting the Super NES Control Deck to a TV to get the full effects of the stereo sound.

AFTER COMPLETING THE CONNECTIONS AS SHOWN, TURN TO PAGE 9

CONNECTION METHOD 3 USING AN AERIAL INPUT SOCKET

- ▶ Connect the Control Deck and your TV set with the Aerial switch box and the RF cable as shown below.

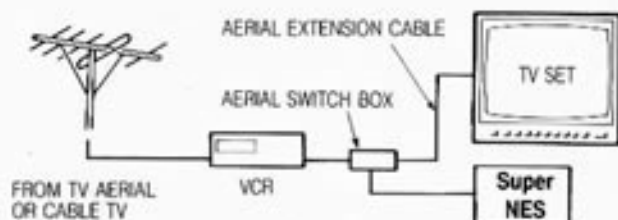


The Aerial switch box enables you to use your TV set for either regular TV programmes or TV game. Once the Aerial switch box is installed, a flick of the switch allows you to make your choice.

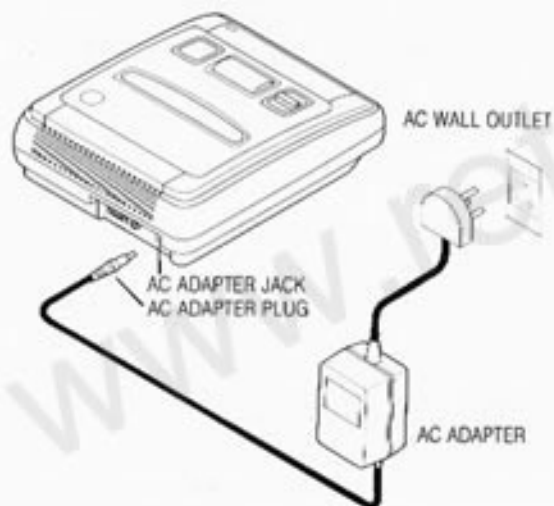
NOTE: This method of connection will produce mono sound only (the left and right stereo channels are mixed).

AFTER COMPLETING THE CONNECTIONS AS SHOWN, TURN TO PAGE 9

NOTE: If a VCR is already connected between the Aerial and the Aerial Socket on the back of TV set, the Aerial Switch Box and Aerial Extension Cable must be installed between the VCR and the TV as shown below.



CONNECTING THE AC ADAPTER



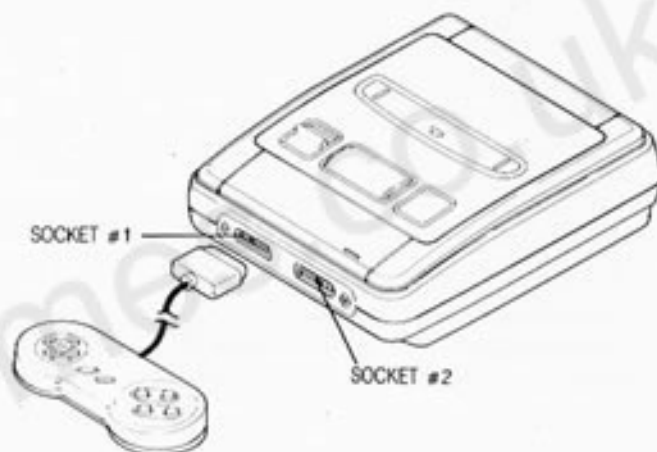
Insert the AC adapter power plug into the AC adapter jack on the back of the Control Deck.

Plug the AC adapter into a 230/240-volt AC wall outlet. (Plug not included, see IMPORTANT NOTE on page 2)

NOTE: To save energy, unplug the AC adapter from the wall outlet when the Super NES is not being used.

CONNECTING THE CONTROLLERS

Plug the Super NES Controllers into the sockets on the front of the Control Deck as shown.



The Super NES Controllers are identical and can be plugged into either socket number, but the select and start buttons will work only on the controller plugged into socket #1. For one-player games or when you are playing a game alone, the controller must be plugged into socket #1. For two-player games, plug the second controller (sold separately) into socket #2.

Each game may have different functions for the various buttons and control pad. Some games may have no pause function or may have a different function for both the select and start buttons. Consult the instruction booklet for the Game Pak you are using.

NOTE: Do not plug or unplug the controllers from the Control Deck during game play as this may cause a game malfunction.

SECTION 2

SUPER NES OPERATION

- 1 Turn on your TV Set and slide the switch of the Aerial switch box over to the "GAME".
- 2 Turn your Television to a suitable spare channel (normally 36).

NOTE: If you are using audio/video jacks (CONNECTION METHOD #1 or #2), then set the TV/VIDEO switch on your TV to "VIDEO".

- 3 If your TV has an automatic line tuning control (AFC), turn it off. If turning off the AFC causes your TV to display only black and white, then leave the AFC on.
Use the manual fine tuning dial to adjust the picture after loading a Game Pak as described below.

- 4 Make sure the power switch of the Control Deck is turned off.

CAUTION: Always make sure that the power switch of the Control Deck is off and that you have checked the Game Pak edge connector for foreign material before attempting to load a Game Pak into the Control Deck.

- 5 Load a Game Pak into the top of the Control Deck as shown. Push it down all the way.



- 6 Slide the power switch to the on position.

Make sure the red power indicator light on the front of the Control Deck is on (check the AC adapter and plug if not). Push the reset button and release. After a moment, a game display should appear on the TV.

NOTE: If there is no game display or a distorted picture on the TV screen, slide the power switch off. Press the eject button and remove the Game Pak. Start over from step 4. If you are still having problems, check the TROUBLESHOOTING guide on page 13, or call the Nintendo Repair Department at: (0703) 620 300.

- 7 Use the select button on controller #1 to select the game you want, then press the start button to begin the game.

REMOVING GAME PAKS

- 1 Slide the power switch to the off position.

CAUTION: When the power switch is on, a Game Pak lock is engaged. Do not try to remove a Game Pak by force. Always slide the power switch to the off position before loading or removing a Game Pak.

- 2 Push the eject button.

- 3 Remove the Game Pak.

(Turn the Control Deck power off when not in use).

RETURNING TO REGULAR TV

After you have finished playing, slide the power switch of the Control Deck to the off position. Turn your TV selector to the desired channel to view regular TV programmes. There is no need to disconnect the RF cable, etc.

NOTE: If you are using audio/video jacks (CONNECTION METHOD #1 or #2), then set the TV/VIDEO switch on your TV, back to "TV".

FOR ADDITIONAL MAINTENANCE, CARE AND PRECAUTIONS, REFER TO THE CONSUMER INFORMATION AND PRECAUTIONS BOOKLET

SECTION 3

TROUBLESHOOTING

Before seeking repair services, check the problem against the list below:

PROBLEM
TV SCREEN DOES NOT COME ON.

SOLUTION

- Make sure the power switch of the Control Deck is turned on and the AC adapter and AC output plug are plugged in.

PROBLEM
NO GAME DISPLAY IMAGE ON TV SCREEN (but screen is lit).

SOLUTION

- Make sure the power switch on the Control Deck is turned on.
- Make sure that the AC adapter is plugged into a 220/240-volt wall outlet and that the AC adapter output jack is plugged into the Control Deck.
- Make sure that the Control Deck and the Aerial wire are connected to the Aerial switch box, and that the Aerial switch box is connected to the TV. (See page 8)
- Make sure the Game Pak is inserted into the control deck correctly (See page 11-12 SUPER NES OPERATION).
- Make sure that the Aerial switch box is set at "GAME".
- Make sure that your TV is set to the appropriate channel.
- If your TV has both audio/video and VHF (antenna) inputs, make sure the TV/VIDEO switch is switched to the correct input.

PROBLEM
GAME DISPLAY IS ON TV SCREEN BUT THE PICTURE IS ROLLING OR THE SCREEN HAS BARS OR LINES ON IT.

SOLUTION

- Adjust the vertical or horizontal hold controls on your television until the picture becomes steady.

PROBLEM
PICTURE QUALITY IS GOOD, BUT THE SOUND BUZZES.

SOLUTION

- A particularly strong television station may be broadcasting in your area and causing interference. Try disconnecting the Aerial wire from the Aerial switch box. (You will have to reconnect it again for regular television viewing.)
- Make sure that you are not trying to use both the RF cable and the audio/video cables. Only one or the other is required (see page 4 CONNECTION AND INSTALLATION).

PROBLEM
WHEN NOT PLAYING, REGULAR TV WILL NOT COME IN.

SOLUTION

- Make sure the power switch on your Control Deck is turned off and that the Aerial switch box is set to "AER".
- Make sure that the Aerial is connected to the Aerial switch box properly and that the Aerial switch box is connected to the TV. (See page 8).
- If regular TV programmes will still not come in, unhook your Aerial switch box from your television and hook up the Aerial directly (You will have to hook up the Aerial switch box again in order to play your Control Deck.) or use a video switch (not provided).

PROBLEM
GAME DISPLAY IS ON TV SCREEN BUT THE PICTURE IS FUZZY, HAS NO COLOUR OR HAS SNOW IN IT.

SOLUTION

- Make sure that the Control Deck and the Aerial wire are firmly connected to the Aerial switch box and that the Aerial switch box is firmly connected to the TV. (See page 8).
- Adjust the fine tuning and contrast controls on your TV to receive the clearest picture possible.
- If your TV has an automatic fine tuning control (AFC), turn it off and use the manual fine tuning dial to adjust the picture. If turning off the AFC causes your TV to display only black and white, then leave the AFC on.
- If the Control Deck is too close to the television, the Control Deck may cause some interference. Try moving the Control Deck farther from the TV.
- A particularly strong television station may be broadcasting in your area and causing interference. Try disconnecting the Aerial wire from the Aerial switch box. (You will have to reconnect it again for regular television viewing.) Or use a video switch (not provided).

PROBLEM
PICTURE QUALITY IS GOOD, BUT THERE IS NO SOUND.

SOLUTION

- Make sure the TV volume is turned up.
- Adjust the fine tuning control until the sound is good.
- The sound in some Game Paks begins only after the start button is pressed.

PROBLEM
PICTURE IS BLINKING OR DISTORTED.

SOLUTION

- Try pushing the reset button. If there is no improvement, slide the Control Deck power switch off, remove the Game Pak and re-load it. Slide the power switch back on and push the reset button.

IF YOU ARE STILL UNABLE TO SOLVE THE PROBLEM, PLEASE CALL THE NINTENDO REPAIR DEPARTMENT HOTLINE AT: (0703) 620 300

SECTION 4

1-YEAR LIMITED WARRANTY

SUPER NINTENDO ENTERTAINMENT SYSTEM CONTROL DECK

BANDAI UK LTD. ("BANDAI") warrants to the original consumer purchaser that the Super Nintendo Entertainment System Control Deck ("Control Deck") shall be free from defects in material and workmanship for a period of 1 year from the date of purchase. If a defect covered by this warranty occurs during this 1-year limited warranty period, BANDAI will repair or replace the defective Component, at its option, free of charge. Replacement may be made with a reconditioned Component of equivalent quality, at BANDAI's option.

To receive this warranty service, call (0703) 620 300 and ask for a Nintendo service technician. If the service technician is unable to solve the problem by phone, you will be advised to send the Control Deck postage prepaid, insured, with proof of the date of purchase to:

BANDAI UK LTD.
Nintendo Service Dept.
Bandai Distribution
Parham Drive
Boyall Wood
Eastleigh, Hants
SO5 4NU ENGLAND

Control Decks returned without proof of the date of purchase or after the 1-year limited warranty period will be repaired for out-of-warranty repair charges. The Nintendo service technician will advise you of the cost to repair or replace the defective Component. (Repair done after acceptance of the quotation.) A cheque or money order for the amount quoted, payable to BANDAI UK LTD., should be enclosed with the shipment.

If after inspection, the Nintendo service technician determines that the Control Deck cannot be repaired, it will be returned to you and your payment refunded.

This warranty shall not apply if the Control Deck has been damaged by negligence, accident, abuse or modification subsequent to purchase. This warranty excludes incidental or consequential damages resulting from the product or use of the product. This warranty does not interfere with your statutory rights.

GAME PAK PRECAUTIONS / MAINTENANCE

- ❶ If you are playing for a long time, take a 10 to 15 minute break every hour.
- ❷ The Game Pak is a high precision piece of electronics. Do not store it in places that are very hot or cold. Do not hit, drop or otherwise abuse it. Do not take it apart.
- ❸ Avoid touching the connectors with your fingers. Do not blow on them or allow to get wet or dirty. Doing so may damage the Game Pak and/or the Control Deck.
- ❹ Do not clean with benzene, paint thinner, alcohol or any other solvent.
- ❺ Always store the Game Pak in its protective cover when not in use.
- ❻ Always check the Game Pak edge connector for foreign material before inserting the Game Pak in the Control Deck.

SUPER NINTENDOTM

ENTERTAINMENT SYSTEM

PAL VERSION



**CONSUMER INFORMATION
AND
PRECAUTIONS BOOKLET**

PROJECTION TELEVISION WARNING

WARNING

DO NOT USE WITH FRONT OR REAR PROJECTION TV

Do not use a front or rear projection television with your Nintendo Entertainment System™ ("NES"), your Super Nintendo Entertainment System™ ("Super NES"), or any NES™ or Super NES™ games. Your projection television screen may be permanently damaged if video games with stationary scenes or patterns are played on your projection television. Similar damage may occur if you place a video game on hold or pause. If you use your projection television with NES or Super NES games, neither Nintendo nor any of Nintendo's licensees will be liable for any damage. This situation is not caused by a defect in the NES, Super NES, NES games or Super NES games; other fixed or repetitive images may cause similar damage to a projection television. Please contact your TV manufacturer for further information.

EPILEPSY WARNING

WARNING

READ BEFORE USING YOUR NES, SUPER NES OR GAME BOY SYSTEM

A very small portion of the population may experience epileptic seizures when viewing certain kinds of flashing lights and patterns commonly present in our daily environment. These persons may experience seizures while watching some kinds of television pictures or playing certain video games, including games played on the NES, Super NES and Game Boy systems. Players who have not had any previous seizures may nonetheless have an undetected epileptic condition. Consult your physician before playing video games if you, or anyone in your family, has an epileptic condition. IMMEDIATELY discontinue use and consult your physician if you experience any of the following symptoms while playing video games: altered vision, eye or muscle twitching, other involuntary movements, disorientation, loss of awareness of your surroundings, mental confusion, dizziness, sickness, and/or convulsions.

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HARDWARE PRECAUTIONS / MAINTENANCE

- 1 Do not use any power plug other than the AC adapter provided with your Super NES. The AC adapter may become warm during use; this is normal and is no cause for concern.
- 2 Do not use any Aerial switch box other than the one included with your Super NES.
- 3 Do not disassemble or try to repair the Super NES components. Doing so voids your warranty.
- 4 Always turn the power switch of the Control Deck™ off before loading or removing a Game Pak. Insert the Game Pak completely without forcing either the Game Pak or the Control Deck. Load **ONLY PAL VERSION** Super NES Game Paks into the **PAL VERSION** Super NES Control Deck. To remove a Game Pak, push the eject button and carefully remove the game. **A Game Pak cannot be removed if the power switch is in the on position.**
- 5 After you have finished playing, be sure to remove the Game Pak from the Control Deck.
- 6 Do not store the Control Deck in a humid place, on the floor or in any location where it may collect dirt, dust, lint, etc.
- 7 Do not drop, hit or otherwise abuse the Super NES components.
- 8 Do not leave the Control Deck turned on for extended periods when not in use.
- 9 When disconnecting any plugs from the Control Deck first turn the Control Deck off, then carefully pull by the plug itself rather than by the cord. Do not step on, sharply pull or bend any wires or cables.
- 10 Do not expose the Control Deck, Game Paks or any other of the Super NES components to extreme heat or cold.
- 11 Do not spill liquids on the Control Deck, Game Paks or any other of the Super NES components. To clean, use a soft slightly damp cloth. Allow the component to dry completely before using again. (Use water only.)
- 12 Do not rapidly turn the power switch on and off, as this may cause battery backed-up Game Paks to lose your stored game information.

90-DAY LIMITED WARRANTY

Super Nintendo Entertainment System ACCESSORIES

Nintendo UK Entertainment Limited ("Nintendo") warrants to the original consumer purchaser that the Super Nintendo Entertainment System Accessory ("Accessory") shall be free from defects in material and workmanship for a period of 90 days from the date of purchase. If a defect covered by this warranty occurs during this 90-day limited warranty period, Nintendo will repair or replace the defective Accessory, at its option, free of charge. Replacement may be made with a reconditioned Accessory of equivalent quality, at Nintendo's option.

To receive this warranty service, call (0329) 243 300 and ask for a Nintendo service technician. If the service technician is unable to solve the problem by telephone, you will be advised to return the Accessory to your local Nintendo dealer or send it postage prepaid, insured, and with proof of the date of purchase to:

Nintendo UK Entertainment Limited
Nintendo Service Centre
Parham Drive
Boyatt Wood
Eastleigh, Hants
SO5 4NU England
Tel. (0329) 243 300

Accessories returned without proof of the date of purchase or after the 90-day limited warranty period will be repaired for out-of-warranty repair charges. The Nintendo service technician will advise you of the cost to repair or replace the defective Accessory. (Repair done after acceptance of the quotation.) A cheque or money order for the amount quoted, payable to Nintendo UK Entertainment Limited, should be enclosed with the shipment.

If after inspection, the Nintendo service technician determines that the Accessory cannot be repaired, it will be returned to you and your payment refunded.

This warranty shall not apply if the Accessory has been damaged by negligence, accident, abuse or modification subsequent to purchase. This warranty excludes incidental or consequential damages resulting from the product or the use of the product. This warranty does not interfere with your statutory rights.

SUPER NINTENDO ENTERTAINMENT SYSTEM™ WARRANTY CARD

You have just received the Super Nintendo Entertainment System. In order to benefit from our warranty, please fill in and return the attached Registration Card.

Retailer's Seal:

Date of Purchase

Serial Number (On bottom of Control Deck)

A large empty rectangular box intended for the retailer's seal. A faint watermark "www.retailer-games.co.uk" is visible across the box.

The Warranty Card remains in your possession.

IMPORTANT: Detach the Registration Card, complete and mail.

SUPER NINTENDO ENTERTAINMENT SYSTEM™ REGISTRATION CARD

Name

First Name

Address

Postal Code

Date of Purchase

Town

Serial Number (On bottom of Control Deck)

Country